

Love Me / Love Me Not

Objective:

Be the first to win **two rounds** by successfully flipping the number of **Love Me** you bid—without hitting a **Love Me NOT**!

Setup:

- 3-6 players each get **four Hearts** (3 Love Mes, 1 Love Me NOT) and a player mat.
- Choose a starting player.

Gameplay:

1. **Playing Hearts:** Each player places **one Heart face down**. On their turn, they either:
 - **Add another Heart** to their stack.
 - **Start bidding** on how many Love Me Hearts they can flip.
2. **Bidding:** Players take turns either:
 - **Raising the bid** (guessing **more** Love Me Hearts).
 - **Passing** (sitting out the round).
 - When all but one pass, the highest bidder becomes the **Romantic**.
3. **Flipping Cards:** The Romantic flips their own Hearts first, then others, one by one.
 - **Revealing only Love Me Hearts?** They **win the round**!
 - **Reveal a Love Me NOT Heart?** They **lose** and must discard a Heart at random.

Winning the Game:

The first to win **two rounds** wins!

Bluffing & Strategy:

- Trick opponents by playing Love Me NOT Hearts early or bidding boldly!
- Keep track of your remaining Hearts to stay ahead.

Now, let the mind games begin!